

MISSION 作戦



"Is she really an old lady"

A New Arrival 2 1

Effect: Search your Deck for 1 Ninja card that shares a Symbol with the card used to pay for this card's Hand cost and an Entrance cost equal to or less than your Turn Marker, reveal it, and move it to your hand. Then, draw 1 card if you searched for a Ninja card without a Lightning Symbol.

MISSION 作戦



"Sorry I was late..."

Always Late 2 1

Effect: Reveal the top 5 cards of your Deck. Your opponent selects 2 of the cards with a Lightning symbol revealed this way (if any). Choose 1 of those cards and move it to your hand. Move the rest of the revealed cards to the bottom of your Deck in any order.

MISSION 忍



"If you stop being lazy maybe you would get things done around here"

Asuma Sarutobi 5 1

Leaf | Jonin | Male

[TEAM 10]

Execute

When this Ninja is Deployed, draw 1 card for each "Shikamaru Nara", "Choji Akimichi" and "Ino Yamanaka" you control.

6/3 武

MISSION 忍



"I, Choji Akimichi, as the protector of the Yamanaka and Nara Clans, and as the protector of the village of the Leaf, now leave the chrysalis as a butterfly...and ascend"

Choji Akimichi (Butterfly Mode) 3 2

Leaf | Chunin | Male | Name: Choji Akimichi | REINFORCEMENT

[ASCENDED]

Sacrifice: Choji Akimichi + Chunin or higher

Burst

Valid: When this Ninja is put in play, give 2 damage to target Ninja with an Entrance cost less than your Turn Marker.

6/0 食

MISSION 忍



"I will protect you"

Chojuuro 3 0

Mist | Male | Jonin

[KEEN SENSE]

Desperation

[Attacker | Missions] ⑤: Move 1 card from the top of your opponent's Deck to their Chakra area: if your opponent has 8 or more Chakra, negate target Ninja or Client effect texts during this turn.

4/3 武

MISSION 作戦



"Wait for my signal"

Commander of the Fourth Division 4 0

Permanent

Effect: When you deploy a Ninja apply 1 of the following based on its village.

Sand) Draw 1 card, then discard 1 card.

Leaf) Your Ninjas get +1/+1 during this turn and the next turn.

Mist) Discard 1 card from your opponent's chakra area.

Cloud) Charge 1 card from your Discard-pile.

Stone) Discard 3 cards from your opponent's deck.

MISSION 作戦



"He spend all his time working on his craft"

Crafting 1 1

Effect: Discard 1 "Puppet" Ninja card from your hand. In that case draw 3.

CLIENT 依




"If I have to sacrifice myself for peace then so be it"

Daibutsu 4 0

Akatsuki | Rain | Male

When you would "Sacrifice" this Client for a Ninja with an entrance cost of 3 or less, move it to your hand instead.

MISSION 忍



"Sasori my man, I didn't see you there...."

Deidara 4 0

Akatsuki | Rogue Ninja | Jonin | Male | AMBUSH

[EXPLOSIVE]

[Valid | Attacker | Missions] ② or ③: Place a "Bomb" coin on 1 of your Ninjas. If you paid ③ place a "Bomb" on 1 of your opponent's Ninjas instead.

[EOJ] ④: Discard target Ninja with a "Bomb" coin on it. Then, give 1 damage to every Ninja in the target team.

6/2 爆



"They send a child to try and stop me..."

Dotou Kazahana 2 | 0

Land of Snow | Lord | Male

[CHAKRA ARMOR]

Valid: When this Ninja is put in play, you can search for 1 Armour Tool card in your Deck, Reveal it, and move it to your hand.

While a this Ninja is wielding a armour Tool, this Ninja gets Shield.

3/2



"Earth Style: Mud Fall Jutsu."

Earth Style: Mud Fall

1 | 1

Requirements: Earth or "Special Jonin" or higher Rank

Target: 1 Ninja

Effect: The target becomes a Stand-by Ninja. Then place a Sticky coin on the target. (Ninjas with a Sticky coin must be put in the same team with other Ninjas with a Sticky coin. Teams with 4 or more Ninjas with a sticky coin cannot be sent out to battle.)



"I learned that one from my uncle Asuma."

Fire Style: Burning Ash

火 | 火 | 火

If the User is Asuma Sarutobi or Konohamaru, you may pay the cost with chakra that shares the same symbol as the user instead.

Requirements: Fire + Entrance cost of 3 or higher or Asuma Sarutobi or Konohamaru + "Clone status"

Target: 1 Ninja opposing the user

Effect: Remove the target from game.



"A flak jacket is an item of protective clothing"

Flak Jacket 0

Weapon

The wielder gets +0/+2.



"Imposters..."

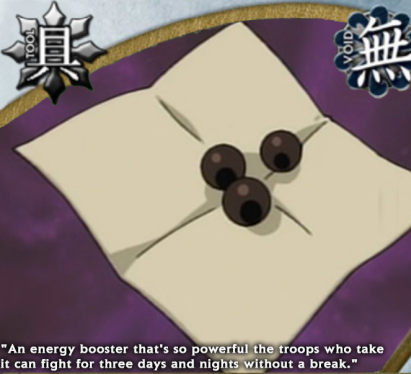
Flash

3

Requirements: "Samurai"

Target: 1 Ninja on the Battlefield

Effect: Injure the target or give X Damage to the target, where X = the number of Jutsu cards in your Discard Pile with Requirements "Samurai".



"An energy booster that's so powerful the troops who take it can fight for three days and nights without a break."

Food Pills 0

Food

[EOJ] Remove this Tool card from game while it is attached: The wielder Power is tripled until the end of the turn. In that case, give 1 damage to wielder at the end of the turn.



"Itachi, promise me that you will take care of Sasuke."

Fugaku Uchiha 4 | 0

Leaf | Jonin | Male | Sharingan Eye

[LEAF POLICE FORCE]

Sensor

[Valid | EOJ] Remove 2 "Sharingan Eye" Ninja cards in your discard pile from game: Negate target jutsu. In that case, while you have "The Symbol of the Uchiha Clan" Mission card in play give 1 damage to the user of the target.

5/2



"We need to buy some time for Naruto boy ma"

Fukasaku & Shima 4 | 0

Leaf | Animal | Ninja Toad | PLATOON

[BACK UP]

Senjutsu | Sensor

This Ninja card name is treated as "Fukasaku" while in the deck.

Valid: When this Ninja is put in play, select 1 of your opponent's Battle Rewards and move it to your hand.

4/4



"Never Underestimate your opponent, no matter how small they may seem"

Gen Aburame 6 | 1

Leaf | Male | Jonin | Mental Power: 2

[THE ABURAME CLAN]

This ninja card gets -1 entrance cost for every 2 "Insect" & Insect Ninjas you control. (Rounded down)

[Valid | Attacker | Mission] Remove a coin from Game: Place a 0/0 Insect coin with Non-Unique in your Village.

7/3



"Well, hello there...!"

Gengo 0/0

Mist | Male | Rogue Ninja | Mental Power: 2

[MASTER OF SILENCE]

Sensor

[Mission | EOJ] Remove this Ninja card in your hand from the game: Negate target activated effect. In that case, if the target was activated from the hand, remove that card from game.

2/2 幻



"Fire Style: Great Fire Annihilation...."

Great Fire: Annihilation 火 | 2

Requirements: Entrance cost of 3 or higher

Target: 1 Ninja opposing the user

Effect: Give 2 damage to the target.

Expert [Madara Uchiha]: Give 1 damage to every Ninja opposing the user.



"Just take it from her, Naruto!"

Healing Ointment 0/0

Medicine

[Mission|EOJ] Discard this Tool card while it is attached: Heal the wielder. In that case the wielder gets Shield until the end of this turn.



"Fire Style: Great Fire Annihilation...."

Iaido 2

Requirements: "Samurai"

Target: 1 Jutsu card being played

Effect: Negate the target.

Expert [Mifune]: The target's user becomes 0/0 during this turn.



"There is no value in killing the likes of you... My foolish brother."

Itachi Uchiha 6/4 1

Leaf | Anbu | Jonin | Male | Mental Power: 2 | Sharingan Eye

[KONOHA'S ITACHI UCHIHA]

Sensor

While you control a total of 5 or more Ninjas and/or Clients and/or Missions that include "Uchiha" in their names, the effect texts of Ninjas and Clients that do not include "Uchiha" in their names are negated.

2/3 幻



"Here goes nothing..."

Jiraiya (Sage Mode) 7/4 1

Leaf | Sannin | Male | Name: Jiraiya | Animal | Ninja Toad

[THE TOAD SAGE]

Senjutsu | Shield | Sensor

Valid: Any numbers in the effect text and Target of Jutsu cards used by this Ninja are increased by 1.

This Ninja gets Evasive while you control both Fukasaku and Shima.

5/1 油



"I can't let you die... You're all I have left to remember Kimimaro."

Jugo 2/2 0

Sound | Male | Hebi | SURGE

[ANIMAL TAMER]

Senjutsu

Valid: When any of your Animal Ninjas would be discarded, move it to your hand instead.

Valid: This Ninja is considered to have every Combat Attribute as the Ninjas you control.

2/2 ?



"I'll let you know I've trained with the great Ebisu Sensai!"

Kai Okami 0/2 0

Leaf | Male | Chunin | AMBUSH

[GREAT STUDENT]

[Attacker | Mission] Move 1 card from the top of your opponent's Deck to their Chakra area: If your opponent has 3 or more Chakra, this Ninja gets +0/+2 during this turn.

4/0 幻



"We will be in trouble...unless we find a way to improve this situation."

Kakashi Hatake & Tenzo 4/1 0

Leaf | Male | Anbu | Jonin | Metal Power: 5 | Sharingan Eye | Name: Yamato | PLATOON

[NEW CHAPTER]

Crush | Masked

[Mission] ③ or ④: place a -1/-1 coin on target Ninja. In that case, if the target has more than 1 -1/-1 coin on it give the target 1 damage.

3/2 3/2 6/4 Free Genjutsu



"Carry on.... dont mind me."

Kakashi Hatake 2 0

Leaf | Jonin | Male | Sharingan Eye | Mental Power: 3

[READING]

Guardian
When this Ninja is Deployed, search your Deck for 1 card that includes "Tenzo" or "Make-out" in it's name, reveal it, and place it in your hand. Then, shuffle your Deck.

5/2 幻



"It's only fitting that I take your heart to replace the one you've destroyed!"

Kakuzu & Hidan 6 0

Atkatsuki | Rogue Ninja | Male | Jonin | MASTERY | SQUAD

[THE IMMORTAL ONES]

Valid: When a opposing Ninja is dmgd by this Ninja's Team place a Curse coin on that Ninja.
Valid: When this Ninja Recive any damage, give a Ninja with a Curse coin the damage instead.
Valid: When a Ninja with a Curse coin is discarded heal this Ninja.

8/5 5/3 武



"I'm the only one who gets to interrupt me!"

Killer Bee 4 0

Cloud | Male | Jinchuriki

[SVEN SWORDS]

Ascendant
Valid: All of your Tool cards do no count towards the 1 Tool per turn.

6/0 武



"How about we kill some time while the two brothers finish up.."

Killing Time 1

Effect: Both players can charge all but 1 card in their hand to their Chakra area. In that case, that player draws 4 cards.

[Attacker | Mission] Remove this card in your Chakra area from the game: Discard 3 cards from your opponent's Chakra area.



"But now... This is the end..."

Konan 2 0

Akatsuki | Rain | Female | Mental Power: 2 | AMBUSH

[AME ORPHANS]

When a Void Ninja is Sacrificed, put in play 1 Void Ninja card from your hand with a lower Entrance cost than your Turn Marker.

0/3 0/2 紙



"I'll give you this..."

Kunai 0

Weapon

The wielder gets +1/+1.



"Your attack doesn't have the sharpness it used to! Because of that, your blade is dirtied with blood. Bluntness will not last! People are like swords!"

Mifune 4 0

Land of Iron | Male | Samurai

[SWIFT STRIKE]

When this Ninja is sent out to Battle, you can select 1 Jutsu cards with Samurai or Mifune in its Requirements from your Discard Pile and place it in your hand.

All your other Samurai Ninjas get +1/+1.

5/2 3/0 武



"Zaji.... Get away from him quickly"

Muta Aburame 2 0

Leaf | Male | Special Jonin | Mental Power: 1

[THE ABURAME CLAN]

Sensor
When this Ninja is put in play, search your Deck for 1 card with Aburame in its name, reveal it, and move it to your hand.

4/2 2/1 虫



"Yahiko!!!!!!!"

Nagato 4 0

Akatsuki | Rain | Male | Mental Power: 2 | Rinnegan | AMBUSH

7/0 忍



"Even if my enemy is far stronger, Even if my body should fall me, I cannot lose."

Neji Hyuga 4/0

Leaf | Genin | Male | Byakugan | Mental Power: 1

[RELIABLE COMRADE]
Inherits | Sensor
 At the end of the turn if 5 or more cards were discarded from top of your deck, you can move 1 Earth card from your discard pile to your hand that were discarded from the top of your deck this turn.

4/0 体

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"Hey..... To be..... To be"

Okisuke 4/0

Land of Iron | Male | Samurai

[AIDO MASTER]
 All your other Samurai Ninja's effects are Vaild.
 All your other Samurai Ninjas get +1/+1.

4/0 武

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"This paper bomb explodes after a certain amount of time."

Paper Bomb 2/0

Scroll

[EOJ] Remove this Tool card from game while it is attached: Give 1 damage to target oppoising Ninja.

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"Chakra Disguise Technique"

Rou 4/0

Leaf | Anbu | Male | SURGE

[MELTING PRESENCE]
Burst
 Vaild: When your top revealed card of your deck is removed, you may reveal the next card.
[Attacker | Mlsson | EOJ] : Apply the effect of Burst of target Ninja.

6/2

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"The place is guarded from all angles...Jugo use the birds to find an opening.."

Samurai on Guard 1/1

Effect: Draw 1, then if you paid the Hand cost of this card with a "Samurai" Ninja card, draw 2 cards.



"Great puppet masters think alike, I suppose."

Sasori 4/0

Akatsuki | Jonin | Male | Mental Power: 3
 Puppet Master | Rogue Ninja | SURGE

[CHAKRA TREADS]
 When this Ninja is put in play, you can move target Ninja with an Entrance cost of 2 or less to your Village. The target gains "Puppet".
[EOJ] : Move target Puppet ninja into a team in any postion.

5/2 操



"In this world those who break the rules are scum"

Scum 1/1

While your opponent has 5 or more Battle Rewards, reduce this cards hand cost by 1.
Effect: Move 2 cards from the botom of your deck to your hand, Then charge 1. If you charged a non-Ninja card due to this effect, place a -1/-1 coin on 1 Ninja.



"This might suit you well."

Sealing Tag 2

Target: 1 Jutsu being played or 1 Non-Ninja
Effect: Negate the target. In that case, discard the target.



"hmm.....Lightning Style"

Secret Black Move: Iron Maiden 1/1

Requirements: "Puppet Master" or Kankuro + Entrance cost of 3 or higher
Target: 1 Ninja opposing the user
Effect: Attach the target to the user. At the end of the turn, your opponent flips a coin, if heads return the target back to the owners village, otherwise Remove the target from game.



MISSION 作戦
EARTH 土

"We have no other choice we must do this for our kids..."

Shikaku's Decision

Effect: Your Teams with 1 or more Ninjas with 3 or more Mental Power can only be blocked by Teams with 1 or more Ninjas with 3 or more Mental Power this turn.



NINJA 忍 WIND 風

"You see, while an ace in the hole is good two aces are better."

Shino Aburame

Leaf | Genin | Male | Growth | Mental Power: 2

Sensor

0/2

1/3



NINJA 忍 FIRE 火

"...You're my best friend and the only one I can count on... Protect the village... and the Uchiha name."

Shisui Uchiha

Leaf | Male | Anbu | Mental Power: 2 | Sharingan Eye

[THE EYE OF UCHIHA CLAN]

Sensor

[Valid | EOJ] ♣: Injure target opposing Ninja. At the start of the showdown heal the target.

All of your Itachi Uchiha Ninja cards get -1 Entrance cost and hand cost.

4/3

幻



真 無

"Look out behind you..."

Shuriken

Weapon

The wielder gets +2/+0.

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NINJA 忍 LIGHTNING 雷

"What will we do now Rou..."

Soku

Leaf | Female | Anbu | SURGE

[STUBBORN WILL]

Burst | Inherits

When the effect of Burst is applied, you can draw 1 card.

1/1

2/3



NINJA 忍 WATER 水

"So...looks like we've got ourselves a tough guy..."

Suigetsu Hozuki

Sound | Rogue Ninja | Male | Hebi | Ambush

[BLADE OF THE OGRE]

Valid: When this Ninja is put in play, you can search for 1 weapon Tool card in your Deck, Reveal it, and move it to your hand.

While a this Ninja is wielding a weapon Tool, this Ninja gets Execute.

2/0

5/2

武



MISSION 作戦 EARTH 土

"You can also Summon up ninja tools"

Summoning Tools

Masked

Effect: Search your Deck for 1 Tool card and move it to your Hand. In that case, shuffle your Deck and draw 1 card.



NINJA 忍 FIRE 火

"Swoo..."

Susano'o

Spirit | REINFORCEMENT

Evasive | Shield | Ascendant | Crush

7/0

7/0



NINJA 忍 WIND 風

"I think it would be easier for a thief to enter the Orphanage"

Tatsuma Aburame

Leaf | The Foundation | Male | Anbu | Mental Power: 1

[THE WILL OF THE FOUNDATION]

All of your "Insect" & Insect Ninjas get +1/+1.

1/0

3/0

虫



"No one has survived the sound of my flute."

Tayuuya (State 1) 2/0

Sound | Female | The Four Sound Ninja | Name: Tayuuya

[CURSED SOUND]
Desperation
[Valid | Attacker | Mission] Ⓢ: Flip a ninja blade coin. If heads choose a player and that player discards 2 Chakra, if tails choose a player that player moves up to 2 card from there discard pile to there Chakra area.

3/3

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"You are done..."

Tekka Uchiha 2/0

Leaf | Male | Sharingan Eye

[LEAF POLICE FORCE]
When this ninja is put in play, you can discard 1 of your fire Ninjas or Ninja cards. In that case, search your Deck for 1 Mission card that includes 1 "The Symbol of the Uchiha Clan" and add it to your hand. In that case, if you control 3 or more "Sharingan Eye" Ninja/Client put that card in to play.

2/2



"I want to be a great and powerful ninjal To walk in the footsteps of the legendary kunoichi, Tsunade!"

Tenten 3/0

Leaf | Female | Chunin | Growth | Mental Power: 2

[SUMMONING WEAPON MASTER]
Revitalize
[EOJ] Ⓢ: If this Ninja is on the Battlefield, move target Jutsu with a cost of X and no specific symbols from your discard pile to your hand.

3/3

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"The once proud clan..."

The Symbol of the Uchiha Clan 1/1

This Mission name is also treated as "The Symbol of the Proud Clan" while in your Hand, Deck, Discard pile, Chakra Area and Village.

Permanent
Effect: All your in-play Ninjas with "Uchiha" in their names get +1/+1. Additionally, Ninja cards with "Uchiha" in their names gets -1 Entrance cost.



"They just keep coming"

Toad Sword 1/1


Requirements: "Ninja Toad"
Target: 1 Ninja opposing the user
Effect: Injure the target.
Expert [Ninja Toad + Entrance cost of 5 or higher]: Give 1 damage to the target.



"Take that back Naruto..."

Trouble Maker 1/1

Effect: Move up to 2 cards from your Removed from play Area to your hand.



"Lets go Shizune..."

Tsunade 2/0

Leaf | Satoosa | Sannin | Female | Medical | Mental Power: 3

When you put in play a female Ninja, it gets +1/+1 until the end of the turn.
When you put in play a female Ninja except by deployment, you can draw 1 card.

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"It was always his dream to become hokage"

Obito Uchiha 0/0

Leaf | Satoosa | Male | Sharingan Eye

When you put in play a Ninja, if that Ninja has "Sharingan Eye", draw 1 card.
When you put in play a Ninja, if that Ninja has "Sharingan Eye", you may heal 1 of your Injured Ninjas or Place a -1/-1 Coin on a Ninja.



"I will train harder then ever, I need to build up my chakra."

Unsealing Jutsu 1/1

Effect: Move every Tool card from your Discard pile to your hand.

"Yes General"

Urakaku 2 0

Land of Iron | Male | Samurai

[IAIDO MASTER]

The effect text of other Samurai Ninjas cannot be negated.

All your other Samurai Ninjas get +1/+1.

3/2 武

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"Lay the followers down on your father grave stone.."

Visting the Grave 2 0

Revitalize

Effect: Move 5 cards from your Discard Pile to your Deck. In that case, shuffle your Deck. Then draw 1 card. If you moved 5 cards with the same type, draw 2 cards instead.

"Move back Karin or dont move."

Water Gun : Two Guns

水 | 水

Requirements: Water + Entrance cost of 2 or higher

Target: 1 Ninja opposing the user

Effect: Pay 2 Injure the target. Then Give 1 Damage to the target.

Expert [Suigetsu Hozuki or Mangetsu Hozuki]: Move this jutsu card to your hand.

"Water Style: Raging Waves...."

Water Style: Raging Waves

水 | 1

While you have no cards in your hand, this Jutsu card can be played from your Chakra area.

Requirements: Water

Target: 1 Ninja opposing the user

Effect: Flip a coin. If tails the target becomes a Stand-by Ninja, otherwise you can give the user +2/+2 or Heal the user.

"Nothing's more pathetic than watching desperate weaklings like you"

Weaklings 1 1

Permanent|Flash Point

When this mission card is put in play draw 1 card.

When a card is moved to a player chakra area by a card effect increase that number by 1.

"This might suit you well."

Wind Release: Spiralling Wind Ball

風 | 風

Requirements: Wind

Target: 1 Ninja opposing the user

Effect: Flip a coin. If heads, move the target to the top of its owner's Deck. If tails, move the target to its owner's hand and draw 1 card.

"Nagato... If you just keep crying nothing will happen... Just like the rain!"

Yahiko 6 4

Akatsuki | Rain | Male | AMBUSH

[JUST LIKE THE RAIN]

Valld: When this Ninja is Sacrificed, draw 2 cards.

[Attacker|Mission] Reveal this card and Sacrifice 1 Yahiko Ninja you control: This Ninja card gets -3 Entrance cost this turn. If this card Entrance cost is equal to or less than your Turn Marker, put it in play.

7/2 忍