





This form letter is intended to provide a general overview about The Organization project, and provide a better insight into who, and what, we are. This material is provided to all applicants and prospective business partners and may be distributed freely. Please keep in mind that unless otherwise specified, that this material is intended primarily as an informative aid and does not necessarily indicate an interest in recruitment.

#### ALPHA CELL OVERVIEW

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To start a bit about The Organization, our operation viewable here on the RSI site displays our Alpha cell, specifically public relations.

It serves as a public point of contact for The Organization the intent of which is to act as a bridge between our operation as a whole and the public at large. This serves to bolster the anonymity of both our field agents and all other cells and their operations.

#### REGARDING OUR [ROLEPLAY] TAG

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Public points of contact here in Alpha cell do not interact "in character" so to speak in the pursuit of our work and the focus of The Organization is not roleplay as the [TAG] on our RSI cell indicates.

#### REGARDING MEMBERSHIP

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Membership in The Organization requires disclosure that many may find off putting for the initial imbalance it creates for prospective Agents.

We make a point to only recruit those who are committed to our espoused goals and vision. Applicants who are willing to contribute in a meaningful fashion and put everything they have on the table to show us their dedication to take part in our projects.

The Organization represents over four years of continuous effort by individuals coming together to build something collectively greater than the sum of its parts. Individuals who started with the same kind of disclosure contribution during vetting that you are reading about now.

What we require is full disclosure, and not just of the hearsay sort. We need hard data, screenshots, chat logs, background information, historical information, concerning any activities which you have been a part of, and conversations you've been party to, including any which pertain to The Organization directly (such as who you've talked to about the Org with, and what was said). And realistically, we require this level of disclosure before bringing someone onto the project proper.

Our line of work is not for everyone and we understand such stringent requirements can be disconcerting to an applicant, with no way of knowing the outcome of their application.

Whatever their reasons for wanting membership, those that join our project provide the same kind of initial contribution, as a way of showing their commitment to the group. We have plenty of informants who wish to have no deeper connection other than affiliation or wish to run their own pet projects. For them we have no need for such disclosure.

Membership within our project, however, has more stringent requirements regarding commitment. 90% of all applications we receive are denied during initial review for various reasons, among them, commitment. We have no desire to invest time, energy, and resources into applicants that are not similarly committed to The Organization as are we. Meritocracy is an important aspect of our ideology, as is proving ones dedication to the group over the self.

There are only two real questions for you before you submit your application:

First, do we want you in the Org as much as you want to be in the Org?

Second, are our disclosure requirements for those looking to join an investment you are willing to make.

We have a very clear vision for what we wish to accomplish and the means by which we will accomplish our aims and as such we will make no exceptions of any kind regarding this requirement.

If this is undesirable, we of course, understand. We thank you for your interest and wish you luck in your future endeavors.

If you want to be a part of what we are building, and share in our vision, we welcome those willing to work within a true Meritocracy and earn their place within The Organization.

If you can meet these expectations then we welcome your application and look forward to speaking with you.

#### REGARDING ADVANCEMENT

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We operate as a Meritocracy, members that contribute regularly and the quality of their contributions directly impact their advancement in our project. This is not a quick process by any means, as properly vetting recruits can take some time.

Contributions that directly advance the project(s) The Organization has undertaken allow us to gauge the dedication (in due time) of Agents looking to shoulder more responsibility.

As prospective members begin to show The Organization their commitment through initiative their efforts in furthering the cause of the whole are returned in kind by increased access to our Database and other information, tools and plans.

It is important to note: All information is on a need to know basis. With compartmentalization a key component of all projects, prospective applicants should be prepared to have little access (if any) to information outside assigned projects.

Patience is not only a virtue within The Organization.

It is Mandatory.

#### REGARDING OUR HISTORY

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Currently The Organization numbers over several hundred players across all time zones with sleeper cells present in virtually every fleet of significant size. We do not advertise our membership at this time but may at some point in the future.

We are not the only project with similar aspirations but we are (as near as we have been able to determine) the single largest espionage themed project within the community.

Over nearly four years ago we kick started the espionage efforts within the Star Citizen community with the intent of generating the very sort of information (and the desire to protect it) that we seek to trade in.

With the Star Citizen community aware of those wishing to collect their information, they began collating data from many separate sources, collecting what they viewed as private or sensitive information largely in single locations or documents, greatly decreasing the initial time investment required to harvest said material.

Over the last few years we have seen the Meta-game community grow and thrive as a result of our various social engineering projects, ensuring that when the PU arrives a steady and thriving market of information trade and espionage will be in full swing.

Since the announcement of Star Citizen our group has worked diligently to embed ourselves in various community groups, to shape the community discourse, and to collect as much data as possible on the participants in the Star Citizen community.

These efforts are ongoing and will remain a primary focus in the future.

#### REGARDING OUR GOALS

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It is our objective to create, maintain, and develop espionage as a viable career path in Star Citizen.

To this end we have written a database that functions in a manner not dissimilar from a police database collecting a great deal of information about players from a variety of sources to populate our dossiers.

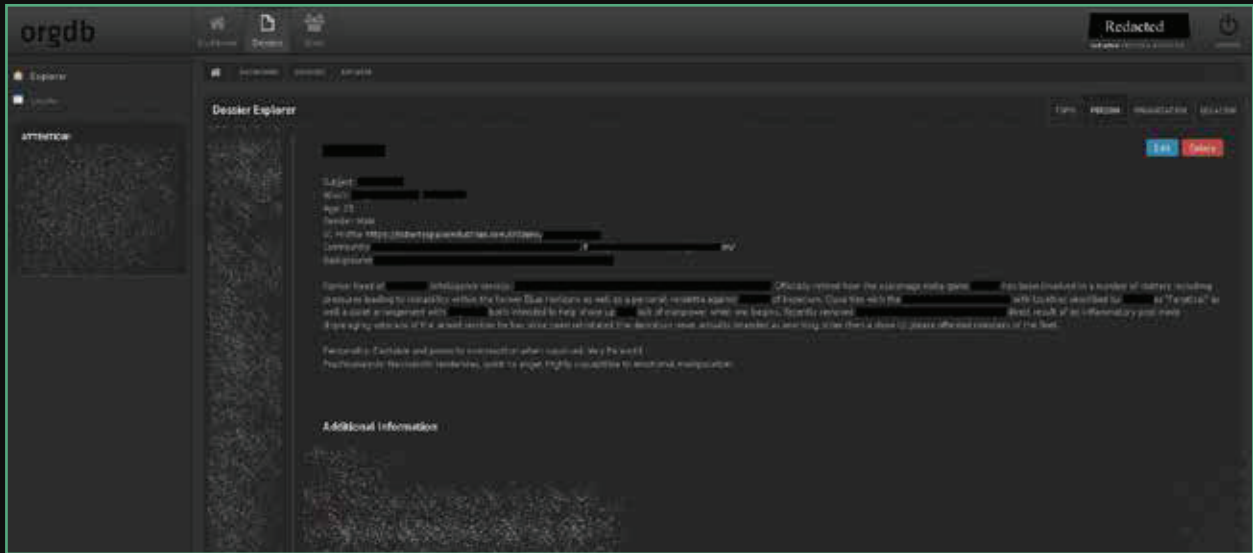
While far from complete this database is intended for our agents and our contractors to gain an edge when dealing with citizens of the Star Citizen universe.

Currently we have dossiers on several thousand players with incomplete forms hovering at around 308,000 at present.

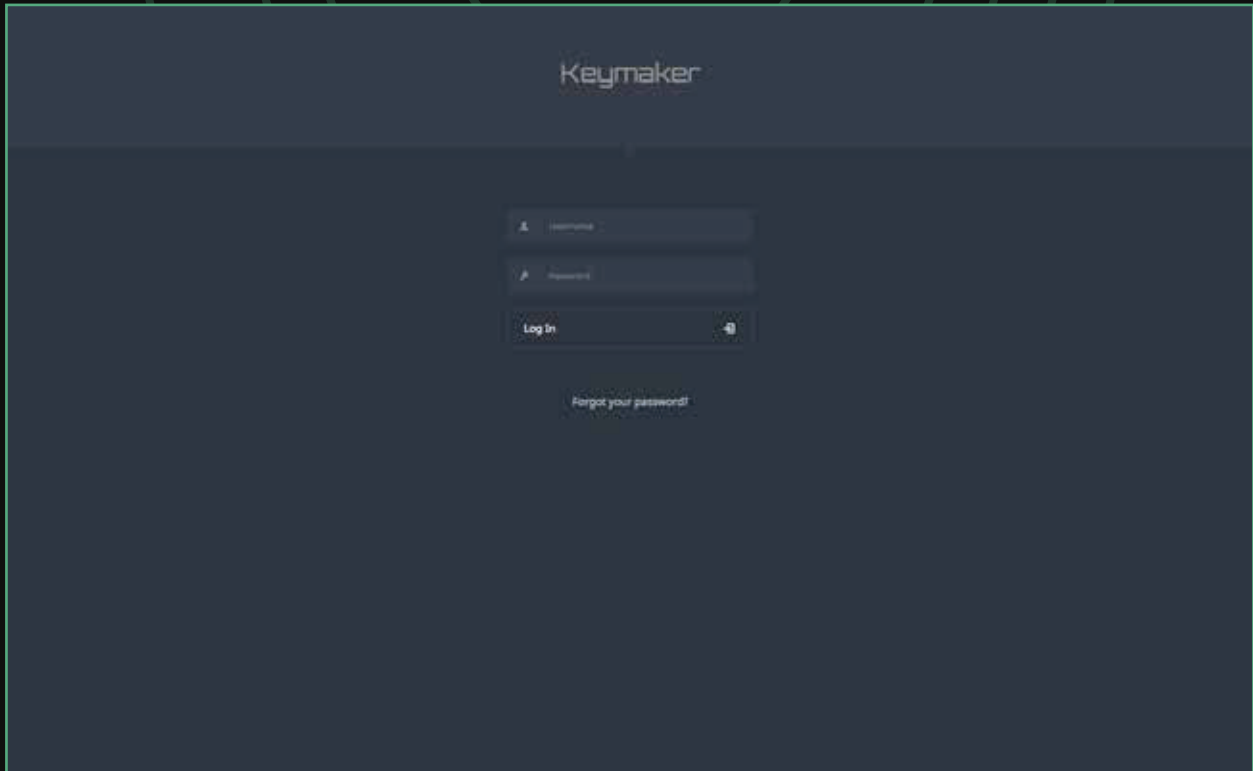
A small cross section of the community to be sure but in time it is our intent to have as complete coverage as possible for a community of Star Citizens nature.

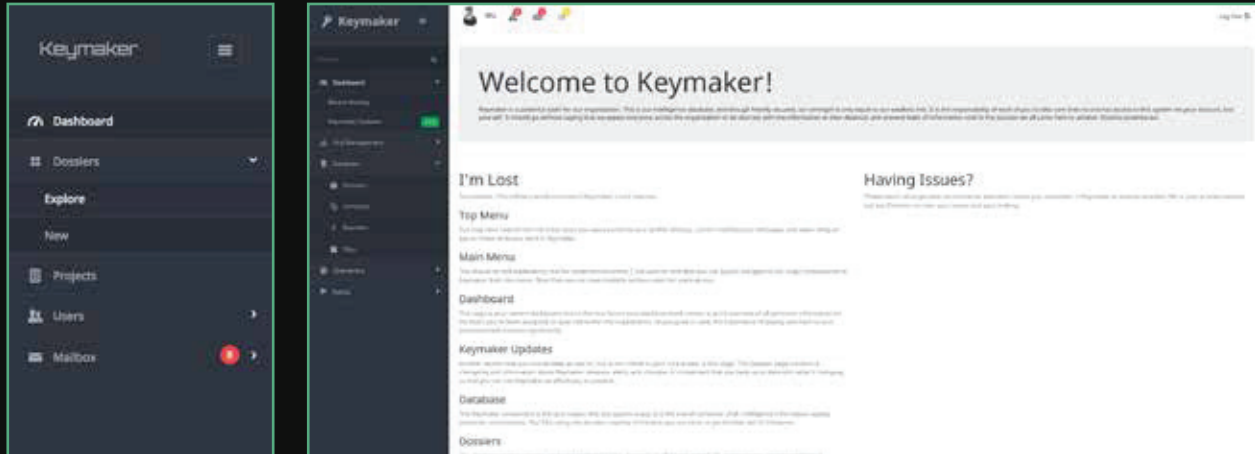
We plan to launch a public application to coincide with a public reveal that will allow limited access to our database on mobile devices and eventually a slicker GUI and more immersive connection to independent information brokers as well as our own agents.

As to the nature of the information we collect.



Here we have provided an incomplete and obsolete player dossier to convey the general concept.





Revision 2.0 aka "Keymaker"

We collect audio recordings, chatlogs between users, alias information, political ideology and affiliates, philosophical leanings as well as a great deal of background history, real and community relevant and personality and behavioral tendencies.

Once the game is live we will have additional categories to fill out and will expand our Database application as needed.

We are always looking to expand our network in the form of eyes and ears throughout the game and its community.

The more potential clients and allies we quietly build inroads with now the more customers we will have come PU launch and the further our reach will spread.

Is this something that interests you?